



POSITION	UX/UI Designer
SALARY	Commensurate with experience
EMPLOYMENT TYPE	Full-Time, 12 month contract
LOCATION	Flexible
START	ASAP

batyr is a 'for purpose' preventative mental health organisation, created and driven by young people, for young people. We run programs that help smash the stigma surrounding mental health and empower young people to reach out for support. We help create supportive communities.

We are an energetic, fun and dynamic team who are passionate about changing the way we speak about mental health. Excitingly, we are on the hunt to build our team with even more passionate, skilled and driven people to continue to develop our high-performance culture and expand the reach and impact of batyr. If you want a workplace where you can bring all of your full, weird and wonderful self to the office each day, this is the place.

Over the last twelve months we have been working on our first digital product - a storytelling app for young people and we are starting to build an in-house team. This app will give young people across Australia the chance to have their voices heard, a place where they can safely share life experiences and talk about how they have overcome tough times.

We are all about creativity and so stories can be created through music, art, writing and videos! This isn't just about mental health, it's about navigating tough times and these stories could be about anything from difficult breakups, to bullying, to surviving the bushfires or dealing with COVID stress. We're designing this tool to:

- Help people take control of their lives through stories
- Make inspiring content accessible for young people around Australia
- Increase mental health literacy and encourage help seeking behaviours
- Give young people the opportunity and power to influence key decision makers like government departments and to change the world for the better!
- Oh... and of course to SMASH the stigma!

Ultimately we care about young people across the country and want to help create a world that listens to and learns from young people... so if this gets you excited and you're dead set on helping us grow engagement and have a positive impact on young people we want to hear from you!

batyr is committed to providing a safe, culturally appropriate, inclusive environment for all people, regardless of their ethnicity, faith, disability, sexuality, or gender identity. We believe that everyone's voice is valid and worthy of being heard and because of this we strongly encourage people from all backgrounds to apply, especially those from minority or marginalised communities.

## about you

The idea of building something from the ground up excites you and you excel in a small, agile working environment. You meditate to a mantra of 'hypothesis-driven experimentation' and your friends describe you as having empathy that's 'off the charts'. You have exceptional attention to detail that allows you to design products that leave people looking like the heart eyes emoji. You're comfortable in developing high-fidelity designs for early-stage products and can't wait to pull together a user experience journey map with endless insights on our users for a passionate and excited team.

As with all of our employees, you will have an active interest in tackling the stigma in young people around mental health, and are aligned to batyr's five values; empathy, inclusivity, balance, positivity and boldness.

## position summary

This app is a brand new initiative from batyr which aims to create a digital platform to amplify the voices and stories of young people. We are moving into the second year of a three year project commissioned by the Federal Government and with our prototype ready to launch we are super excited at the prospect of pursuing a whole new way to smash the stigma and promote positive conversations about mental health. To ensure the longevity of this new channel for impact we need to continue to design and iterate new and exciting features to excite and delight our users.

Reporting to the Head of Data and Insights, this role will work alongside the Product Manager and Senior Software Engineer to design features and respond to user needs. This role will be heavily focused on a human centred design process, gathering insights from users and translating them into new and improved features of the app. We're looking for someone who is excited to learn from and design for young people in this new and innovative platform.

## key responsibilities

- Deliver and take ownership for high-quality UX & UI outcomes
- Develop wireframes, interaction prototypes, specifications and other design documents to communicate design ideas to project teams
- Gather and manage product feedback through concept and prototype testing and surveys with young people
- Be a champion of the lean and human-centred design approach to product development within the product team
- Facilitate workshops with a diverse variety of stakeholders for input and review of designs
- Collaborate with the product and engineering teams to ensure optimal product, tech and design collaboration and efficacy
- Document progress, keep track of versions and ensure final design assets are easily accessible across the team
- Create design guidelines to inform and align both product interface design and product content/materials

## essential selection criteria

- 2+ years working as a UX/UI designer
- Experience in modern UX & UI design tools such as Adobe XD, Sketch, Invision, Figma, Framer X
- Experience working in agile environments
- Experience working on digital products, specifically mobile apps
- Relevant tertiary qualifications and additional relevant training
- An active interest in positively tackling the stigma around mental health
- Ability to embody batyr's values and contribute to the organisational culture in a positive and collaborative way.

### desirable selection criteria

- Experience designing for a youth target market
- Experience working in the mental health sector
- Experience working on a product pre-launch

### working with us

At batyr, we care deeply about those we welcome into our work-family and do our best to support our team. We do this by:

- providing all permanent staff with a wellbeing budget that you can use on a gym membership, a new surfboard, pottery classes, music lessons, a spa treatment, a new book... almost whatever you need to help keep you feeling good
- providing ongoing professional training and wellbeing sessions
- wellbeing leave - your personal leave doesn't just have to be for sick days, at batyr you can also use this leave to support your mental health and wellbeing
- mid-year and start-of-year retreats
- flexible working arrangements
- salary packaging up to \$15,900 pa - because we're a not for profit, you can choose to receive a proportion of your wage as a reimbursement of personal expenses, with no income tax payable on this money
- a bring your own device policy, with reimbursements for using your own phone and computer

### how to apply

Please email your cover letter and CV to [careers@batyr.com.au](mailto:careers@batyr.com.au) by 9am Monday 4 January with the job title and where you saw this ad in the subject line.

batyr is a safe and inclusive workplace. Those from minority or marginalised communities are encouraged to apply. This includes, but is definitely not limited to, people with a lived-experience of mental ill health, Aboriginal and Torres Strait Islander people, culturally and linguistically diverse people, LGBTQIA+ people, and people with disabilities.